



[HM] - Identifying a Hacker

This is just meant as a quick revision document, to recall on any of the basics on spotting a hacker, that you might have forgotten, or are unsure about. You can always ask an other Hack Moderator (preferably higher level or Clan Leader if you need help, or are unsure about anything!

Remember... Hackers will usually always try to cover up the fact that they are indeed, hacking.

So, we will always need to find ways in which we can spot a suspected cheater. To do this, it is important that we understand more about the cheats/hacks that they are using. Below is more information on the type of hacks that should be able, to be spotted by you!

Please take note, this is only a vague guideline. The main source of knowledge to catching hackers is through experience!

Hacks:

Aim Bot - This hack's main function is to aim at a certain hit box/spot on the enemy's body, and not move from that position when firing (mainly head)

How to Spot:...

- The hacker will usually receive an unusual amount of Head Shots (if selected to aim at the head hit box)
- Their aim speed will be very fast & accurate
- *They may be able to aim and shoot through walls doing the above*

Wall Hack - This hack enables the user to see through walls (either certain objects - people, transparent walls, or sees no walls at all)

How to Spot:...

- The obvious following& locating players position/movements through walls

Speed Hack - Enables the player to run/walk/crouch faster then normal

Rapid Fire/aspeed - Player is able to shoot/reload/attack quicker at a more rapid speed then normal

Knife Speed - When player attacks with knife, they will speed up and attack at a rapid/faster rate

A big tell tail sign that a player could be hacking, is if they are rapidly shaking when spectating in 1st person. This hack is called...

No Recoil? - Which enables the player (for them) to not shake when firing their weapon

NOTE: This is only a sign that a player could be hacking. A ban will NOT be processed just for this... it must be MORE obvious!!

Other Signs:

It is not just the hacks that can give away the sign of a hacker! Although, a player will **never** be banned for such assumptions, and you should never place a great amount of attention on the following signs; it is merely a sign in which you can use to pick out a player to watch, encase they are indeed hacking.

Name:

- short

- a name that can be seen to be changed a lot

- a name which implies they have a lot of skill or that they are better then other players

- name which implies they are worse than most other players e.g. n00b...

- has the word/abbreviation 'hack' in it e.g. H4X0r etc

Score:

- Is unusually high

- Decreases speed of gaining points, when you or someone is in spectate (possibility of being watched) - level of play drops

Last Point... it is usually assumed that if a player suddenly stops for a few moments, then carry's on playing, he is reconfiguring his hack's settings; although this could be true, you should remember that it could be for an other, more innocent, reason as well... e.g. getting a drink, checking Counter-Strike settings etc

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